

Javanon Cup Fall 2008

Tournament Policies and Rules of Competition

I. Eligibility of Teams

The Javanon Cup is open to international teams, USYSA affiliated teams and other US Soccer members that are in compliance with the following requirements:

- The team must be comprised of properly registered and rostered youth players as defined by the USYSA and/or US Club Soccer.
- The team must be in good standing with its League, its Club, and its state association.

II. Rostering of Players

- A player may be primary rostered on only 1 team during the tournament, but may also be a guest player rostered for 1 older age group team within the same club. A U12 player may guest play on a U13 team. Both teams must be affiliated with the same club.
- Up to 3 Guest Players are allowed per team (4 guest players are allowed at U12 for teams from small-sided states) so as not to exceed the maximum number of players per roster outlined in #IV below. A completed Guest Player form must be presented at team check-in.
- Team roster can name no more than 1 head coach and no more than 2 asst. coaches.

III. Credentials Required at Check-In

USYSA affiliates

- USYSA player & coaches cards; must be laminated; must have photo & DOB
- USYSA official team roster approved by state association
- State travel permit
- Guest-player form (max. 3 guest players per team)
- Medical release form (signed and notarized) for each player on roster; these can be from your own State Association
- 2008 Javanon Cup liability waiver; must be signed by all players & parents

US Club Affiliates

- Player & Coaches cards; must be laminated; must have photo & DOB
- Association or Organization approved roster
- Letter of Good Standing from your Association or Organization
- Guest-player form (max. 3 guest players per team)
- Medical release form (signed and notarized) for each player on roster; these can be from your own State Association or Organization
- 2008 Javanon Cup liability waiver; must be signed by all players & parents

Note regarding guest players: all guest players must have current laminated player card and a signed/notarized medical release form.

IV. Age Division Game Variations

<u>Age</u>	<u>Players</u>	<u>Roster</u>	<u>Duration of Game</u>	<u>Ball Size</u>	<u>Half-time</u>
U9	6	14	two 25 minute halves	4	5 min
U10	6	14	two 25 minute halves	4	5 min
U11	8	14	two 30 minute halves	4	5 min
U12	8	14	two 30 minute halves	4	5 min
U12	11	18	two 30 minute halves	4	5 min
U13	11	18	two 30 minute halves	5	5 min
U14	11	18	two 30 minute halves	5	5 min
U15	11	18	two 35 minute halves	5	5 min

V. Laws of the Game

All matches played at the 2008 Javanon Cup are governed by the FIFA Laws of the Game except as modified herein.

VI. Uniforms/Game Ball

Whenever possible the home team shall wear white or light colored jerseys and away team shall wear dark jerseys. In event referee determines jerseys are similar the home team is obliged to change. Home team must provide suitable regulation game ball.

VII. Referees

It is our intention to run the USSF 3-man system at all matches. Due to injury or other reasons it is possible that any match may not have 3 referees on hand at the start time. It is imperative to stick to the tournament schedule as closely as possible. In case of referee shortage, club linesmen may be used.

VIII. Authority of the Referee

In all matches and at all times the judgment of the referee may not be challenged. In addition the referee has complete authority to require any and/or all spectators to leave the venue in the event of spectator misconduct. If the offending party refuses to leave the referee may terminate the match and award a forfeit; a double forfeit is possible with neither team advancing. No challenges will be heard regarding judgment calls on the part of the referee. Challenges regarding player eligibility must be made prior to start of the match. All scores are final once the game card is signed by both coaches. No challenges will be heard concerning outcome of match once game card is signed.

IX. Substitutions

Substitutions will be unlimited and made at the discretion of the referee:

- prior to a throw-in by your team
- prior to any goal kick
- after a goal by either team
- at half time
- after a caution (yellow card) is issued
- In the event of an injury, if the team with the injured player exercises its right to substitute.

X. Scoring & Advancing to Finals

- Points are awarded in group play as follows:
 1. 3 points for a win
 2. 1 point for a tie
 3. 0 points for a loss
 4. Forfeit is scored as a 3-0 victory for the winning team.
- Ties will stand in preliminary matches.
- Winners of group play (team that has earned most points) may advance to semifinals in 3-team bracket, or directly to finals in 4-team bracket.
- 3-team brackets may have a wild card position for semi-finals. The winner of A will play the winner of B. The winner of C will play the wildcard, unless the wildcard comes from bracket C. In this case, A will play the wildcard and B and C will play.
- In the event 2 or more teams are tied in points at the end of preliminaries, the teams' placement (including wildcard placement) will be determined in accordance with the following sequential criteria:
 1. Winner of head-to-head competition (this criterion is not used if more than 2 teams are tied)
 2. Winner of most games
 3. Goal differential (goals for) - (goals against); maximum goal differential is 4
 4. Fewest goals allowed
 5. Penalty kicks as set forth in FIFA Laws of the Game
 - PK's will be held 1 hour after a particular age group's preliminary games finish.
- Both coaches at end of each match must sign score card which will then be posted as official score of the match. Official score cannot be changed/amended for any reason. (It happens that scores are recorded reversed – the Center referee or losing team manager or coach may confirm the error on the score card.)

XI. Overtime

- Ties will stand in all preliminary matches.
- Semifinal and championship games that are tied at end of regulation will go into 2 overtime periods under Sudden Death Golden Goal format.
- Semifinal or championship games that remain tied after 2 overtime periods will proceed to penalty kicks as set forth in FIFA Laws of the Game.

XII. Forfeit & Ejection

- Any team that fails to start or complete a match for any reason will be deemed by referee to have forfeited the match. Teams will have 10-minute grace period after starting time before forfeit is declared. Minimum number of eligible players per team required to start a match is 7.
- Any team that has forfeited a game cannot be declared a bracket winner or age group finalist.
- Any player or coach ejected from a match will be ineligible to participate in the team's next scheduled match. No substitutions for the ejected player will be permitted.

XIII. Awards

- All U9 & U10 players will receive participation awards.
- All U9 & U10 teams will compete for division champion title; the division champion teams will receive an award presented to the coach; there will be no player trophies at U9 & U10 for the division champions.
- All teams in U11-U15 age groups will compete for division champion title; player medals are given to division champions and finalists.

XIV. Cancellation of Games

- Referee has sole discretion to postpone or terminate a match based on weather conditions. If 1st half is complete at time of stoppage the score will be recorded and play will not resume. If stoppage occurs prior to end of 1st half every attempt will be made to complete or reschedule the match. If tournament schedule does not allow for rescheduling or resumption of play, the score at time of stoppage will be recorded as the final score.
- Game times may be shortened or cancelled in event of inclement weather.
- Only the Tournament Director or referees have the authority to postpone, shorten, or cancel a game due to inclement weather. If the weather does not improve, the Tournament Director may decide to cancel the remaining games of the tournament. This is for the safety of the participants and spectators.
- Call following cell number if you have any questions regarding rescheduled games: (502) 939-0581.

XV. Refund Policy

- No refund will be given to any team that withdraws after acceptance has been given.
- In event of tournament cancellation prior to the beginning of games, teams will receive a refund of 50% of their application fee.
- Once the tournament begins, refunds for games not played will be given at a rate of \$50.00 per game not played. Maximum refund will be \$150.00.

XVI. General Conduct

- Players, coaches and spectators are expected to conduct themselves within the spirit of good sportsmanship. Fans should stay on the side of the field opposite their team – PLEASE AVOID the other team's spectator area.
- Ejection from the match and/or the Tournament includes all physical locations where the tournament is being conducted. Referees, field marshals and the Tournament Director may order ejections. Displays of temper or dissent are strictly disallowed and could result in a coach's ejection. If you have a problem with the referees, please bring it to the Tournament Director's attention immediately by contacting any Tournament Official. Coaches are responsible for their players, staff and supporters.
- NO ONE may enter the field of play regardless of the circumstance unless that person has been given permission by the referee. The field of play includes the area Assistant Referee's occupy on the sidelines. Entering the field of play is a cautionable act and can result in ejection.
- Both teams – players and coaches – will be on the same sideline. No coaching will be permitted within 18 yards of the goal line or behind the goal line.
- Spectators of both teams will take the opposite side of the field. No one is allowed behind either end line when a match is in progress.

XVII. Local Laws and Ordinances

Louisville Soccer Park is under the jurisdiction of the Louisville Metro Parks Department and the Louisville Police Department. All participants and spectators must abide by laws and ordinances of these institutions, including no pets or alcohol allowed at either site.